

SLUGFEST 2010
“A FUND RAISER FOR YOUTH EVENTS AT TUSCO”
OCTOBER 30 - 8:00 AM UNTIL 5:00 PM

Participants will be able to see the latest deer gear, sight-in their shotgun, slug gun, muzzle loader, pistol, enter the deer gear drawing, enjoy a lunch of “brats, burgers and beans” and shoot in the afternoon “Slugfest Match” for prizes in each match category.

8:00 – 5:00: Deer Gear Show & Gun Trading

8:00 – 12:00: Registration For The Slugfest Shoot

9:00 – 12:00: Sight-In At The Main Range

12:00 – 1:00: Lunch Brats, Burgers & Beans

12:30: Deer Gear Drawing

Deer Gear Drawing Prizes

- 1st. Remington 870 Slug Gun
- 2nd. Leupold VXI 1-4X Slug Gun Scope
- 3rd. Carry-Lite White Tail Decoy
- 4th. Big Game Tree Stand
- 5th. Ameristep Bone Collector Blind

You Do Not Need To Be Present To Win!

1:15 – 1:30: Slugfest Shoot Rules Review

1:30 – 2:00: Slugfest Shoot Safety Review

2:00 – 4:30: Slugfest Shoot

Five Shots In 15 Minutes At 50 Yards

8 categories of firearms

1 & 2 Smooth Bore Shotgun: Iron Sight & Scoped

3 & 4 Rifled Shotgun: Iron Sight & Scoped

5 & 6 Muzzle Loader: Iron Sight & Scoped

7 & 8 Pistol: Iron Sight & Scoped

The winners in each of the eight categories will receive gift certificates at a local sporting good stores of one hundred dollars (\$100.00).

There Will Be One
\$250.00 Grand Prize Winner “Best Overall
Score”

General Admission Ticket (Yellow)

1. Deer and gear show & gun trading
2. Sight-in your firearm(s)
3. Lunch
4. 12:30 deer gear drawing
5. Slugfest match
6. 4:30 slugfest match award ceremony

Donation of \$10 per ticket—additional firearm \$5

Deer Gear Drawing Ticket (Gray)

Deer gear drawing ticket entitles you to participate in the 12:30 drawing for the five (5) deer gear items.

Donation \$5 per ticket or 3 for \$10

Slugfest Match Rules

1. Five (5) shot match in fifteen (15) minutes.
2. All shots standing.
3. All participants must hang their own target and recover it. Arrangements will be made for disabled shooters.
4. Targets will be supplied, registered to the shooter by the firearm serial number and a relay assigned.
5. A line officer needs to initial the target before the shooter leaves the line. If you target is not initialed at the line your target will not be scored.
6. Shooters are responsible to be on time for their relay. If you miss your relay you are disqualified.
7. Tie breaker: five (5) shot “standing” shoot-off.
8. Relay is determined by your registration time.
9. Shooter provides his/her own ammo.
10. Scoring is numerical and “x” count (i.e., 40/2x).
11. Shoot directors decisions are final.
12. All shooters must wear eye/ear protection.
13. Slugfest shooters can use a firearm in one relay; another shooter may use the firearm. Shooters can fire in additional matches with different firearms at a cost of \$5.00 per category.
14. Firearms used in the “slugfest match” must meet all ODNR deer season requirements.